

The princess lives in Pix, and there is a diamond there that can be forged into a wedding band. The players must collect the four significant bands from each region. The final band of Pix is a wedding ring! This gives the player an option to marry the princess, and have her travel about with them.

This ties the whole narrative together, giving the game a double meaning for the word **"Band"**—it refers to both the **Four Cardinal Bands (Regions)** of the world and the **Four Forged Rings (Bands)** the player collects!

The Four Forged Bands

To complete the journey, the player must collect or forge four physical rings across the four regions:

Region	Regional Gem	Media Element	The Forged Band	Regional Narrative Purpose
Nov (West)	Ruby	Acoustic Resonance & Thermal Heat	The Resonance Band	Harmonizes the voice of Nov and calms the dormant volcano.
Vow (South)	Emerald	Ancient Root & Writing	The Oath Band	Seals binding contracts and stabilizes decaying land boundaries.
Vid (North)	Sapphire	Motion & River Streams	The Stream Band	Controls flowing currents and restores continuous memory loops.
Pix (East)	Diamond	Stillness & Glacial Light	The Wedding Band	Forged from the rare Pix Diamond; grants the

				proposal to the Princess.
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The Princess of Pix & Companion Mechanic

1. **The Glacial Princess:** Residing in the frozen, ice-locked region of Pix, the Princess guards the static memory and ancient knowledge of the Grand Library.
2. **Forging the Diamond Ring:** Collecting the rare Diamond currency in the sub-zero Glacial Shelf allows the player to forge the final Wedding Band.
3. **Marriage & Travel Companion:** Offering the Diamond Wedding Band gives the player the choice to marry the Princess. Once joined, she leaves her static isolation in Pix and joins the player as an active travelling companion, helping restore harmony across the remaining cardinal regions and keeping the realm whole.